

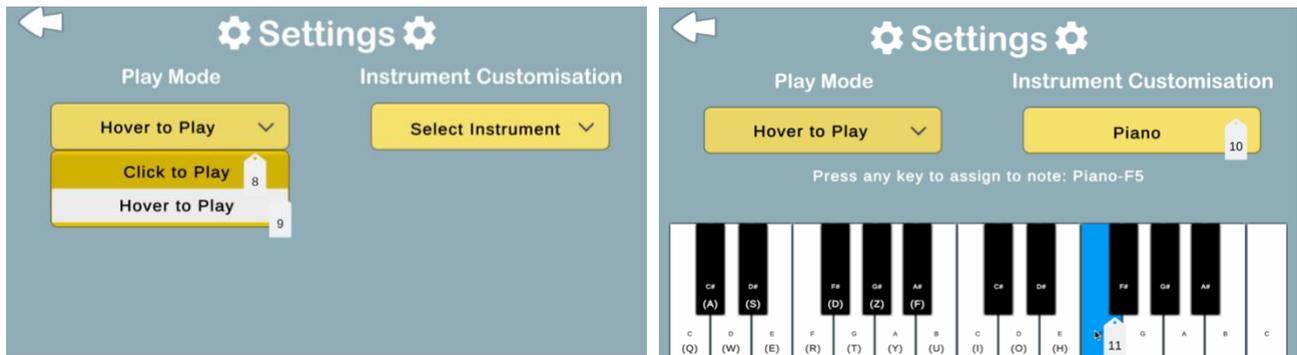
User Manual

Dashboard



- 1 Exit: Quit the application
- 2 Settings: Enter the settings page
- 3 Multiplayer: Enter the multiplayer page
- 4 Minigames: Enter the minigames page
- 5 Voice cloning: Enter the voice cloning page
- 6 AI teacher: Enter the AI teacher page
- 7 Virtual instruments: Enter the virtual instruments page

Settings

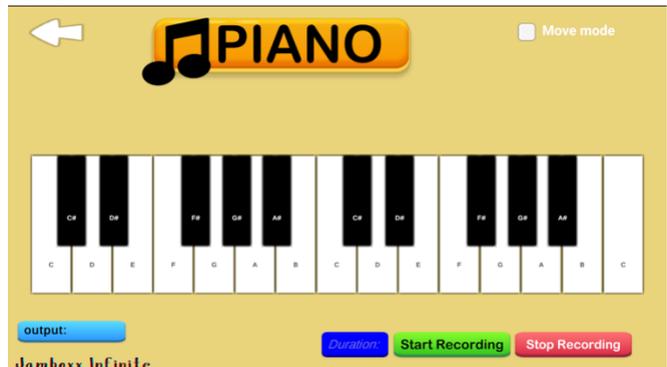


- 8 Click to Play: In virtual instruments, you click the note to play sound
- 9 Hover to play: In virtual instruments, you hover over the note to play sound
- 10 Instrument customisation: Choose the instrument you want to assign the key
- 11 Assign the key: Press on keyboard the key you want to assign on the note

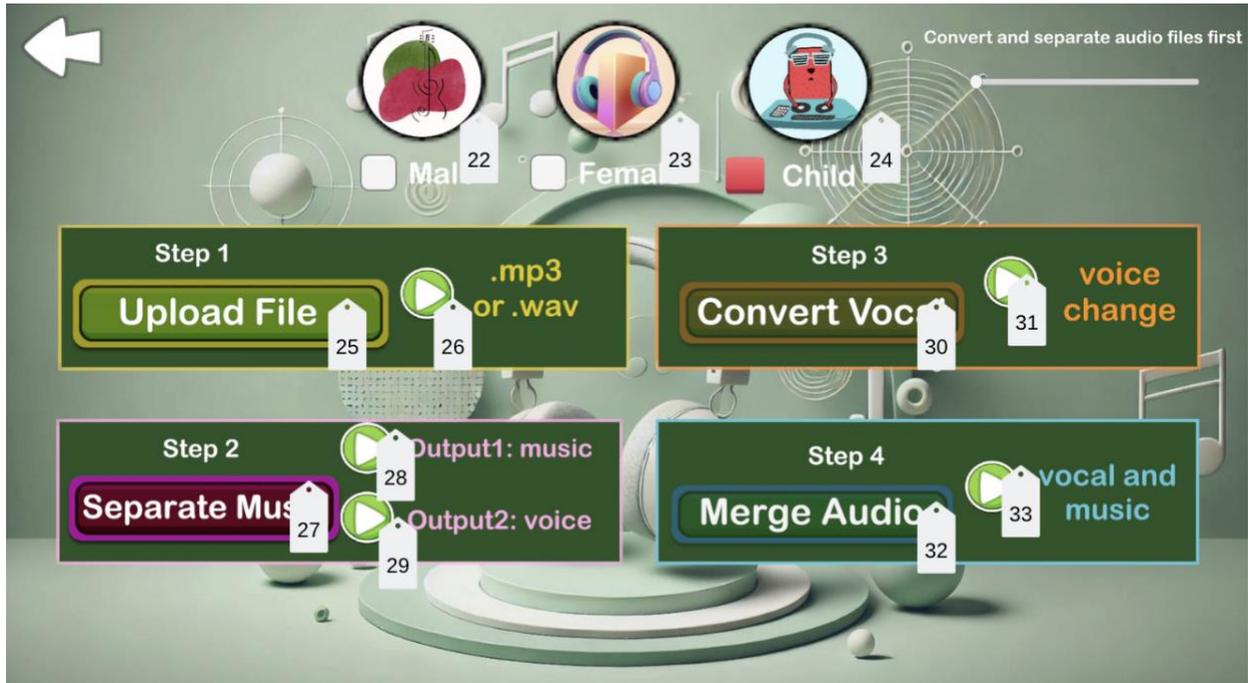
Virtual Instruments



- 13 Piano: Enter the piano page
- 14 Ukulele: Enter the ukulele page
- 15 Harmonica: Enter the harmonica page
- 16 Drum: Enter the drum page
- 17 Move mode: When checked, you can move around the keys
- 18 Output: If key is assigned in settings, it displays
- 19 Duration: To record, enter the duration of recording
- 20 Start recording: Records from your laptop microphone
- 21 Stop recording: Stop recording and save recording to your laptop



AI Voice Cloning



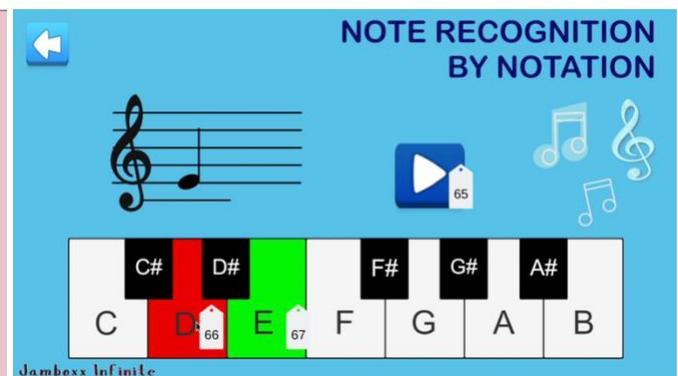
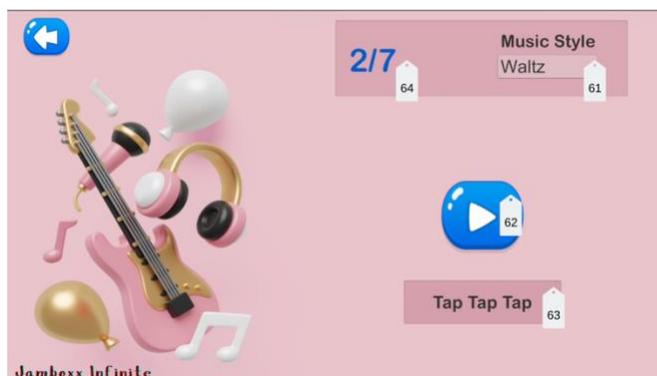
- 22 Male: Convert original audio to male's voice
- 23 Female: Convert original audio to female's voice
- 24 Child: Convert original audio to child's voice
- 25 Upload file: Upload the audio file you wish to convert
- 26 Play(step 1): Play the audio you uploaded
- 27 Separate Music: Separate the audio into music and voice respectively
- 28 Play(step 2 – 1): Play the music only
- 29 Play(step 2 – 2): Play the voice only
- 30 Convert Vocal: Convert the vocal into the selected voice
- 31: Play(step 3): Play the converted vocal
- 32: Merge Audio: Merge the music and the converted voice
- 33 Play(step 4): Play the final converted audio

Multiplayer



- 34 Input name: Enter your username
- 35 Host: Start a multiplayer session
- 36 Join Code: Join code is displayed
- 37 Input Code: Enter the join code to join
- 38 Join: Join the session
- 39 Players: Players in the session is displayed
- 40 Ukulele: Open the ukulele
- 41 Drums: Open the drums
- 42 Piano: Open the piano
- 43 Harmonica: Open the harmonica
- 44 Backtrack: Select the backtrack of your choice
- 45 Play: Play the selected backtrack
- 46 Mute: Mute your microphone
- 47 Record: Record the jam
- 48 Stop: Stop record the jam
- 49 Play: Replay the recorded jam
- 50 Discard: Discard the recorded jam
- 51 Save: Save the recorded jam
- 52 Disconnect: Disconnect from the server

Minigames



53 Note recognition by sound: open the game note recognition by sound

54 Rhythm and pattern challenge: open the game rhythm and pattern challenge

55 Note recognition by notation: open the game note recognition by notation

56 Play: Start game by playing the sound

57 Keyboard: Navigate to keyboard display

58 Selected note: The red note indicates the incorrect selected note, the green note indicates the correct note

59 Level: Display the level you are at, each level indicates the number of notes played, if selected note is correct, the level will increase, otherwise back to level 1

60 Musical Staff: Navigate to the musical staff display

61 Music style: Select the rhythm

62 Play: Play the selected rhythm

63 Tap Tap Tap: Tap on the play button and repeat the rhythm played

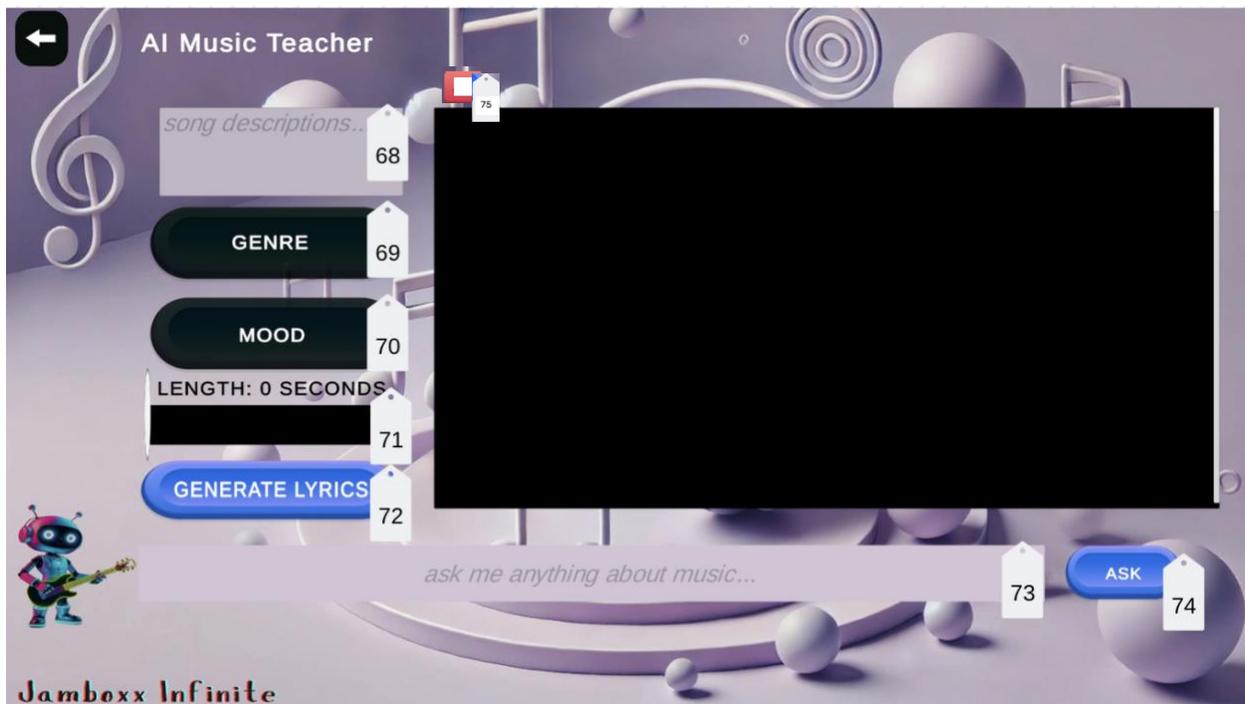
64 Score: Display the score

65 Play: Display a random note

66 Selected note: Incorrect selected note

67 Correct note: The correct note

AI Music Teacher



68 Song description: Type the song description you want to create

69 Genre: Choose the genre of your song

70 Mood: Choose the mood of your song

71 Length: Choose the length of your song

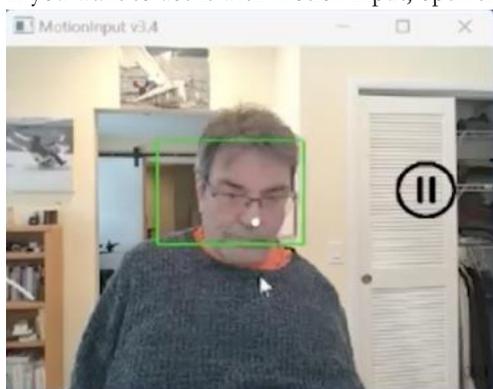
72 Generate lyrics: Generate the lyrics

73 Input: Type a question

74 Ask: Press the button to ask the question

75 Clear: Clear chat or terminate the generation

If you want to use it with motion input, open the FaceNav Motion Input app on your windows



Users can customize their own voice commands such as (start, stop, reset).

In this app, the nose act as the mouse pointer.